Year 3 Curriculum Plan

	Autumn 1	Autumn 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2	
THEME	Amazing Africa		My Home		Mystery Detectives		
HISTORY	Ancient Benin		Stone age to iron age – homes and		The mysteries of Ancient Egypt		
			farming focus				
GEOGRAPHY	Africa		Around my school		The mysteries of mother nature		
					Earthquakes and Volcanoes		
LITERACY	The Journey		Leon and the Place in Between (PoR)		Starbird		
	Princess Smarty Pant (DPIW)		Voices in The Park (DPIW)		Pebble in my pocket (PoR)		
	Trickster (DPIW)		Ug Boy Genuis of the Stone Age (PoR)		Ancient Egyptians (DPIW)		
	Fly, Eagle , Fly (PoR)		Unfortunately Milk!		Iron Man (DPIW/ PoR)		
SCIENCE	Animals including Humans		Light		Rocks		
	Forces and Magnets		Plants		Revision unit linked to English text		
ART	African textiles, painting and sculpture		Lascaux cave paintings		Designing and making an amulet or canopic jar		
Focus artist/	Edward Saidi – Tingatinga artist		Architects from Southwark council		Henri Matisse – artist (Jazz collection)		
architect/							
designer							
innovation							
DT	Making an African musical instrument		Design a facility for the local area		Make a model of a volcano		
			Cooking – design meal using produce from the garden				
			(unit to be covered v	when the plants have g	rown)		
			RHS UNITS – Vegetable Happy Families & Herbology				
MUSIC	Animal magic		Folk songs -'Home	Animal Magic (Cave	Heroines - Women	Egypt	
			and Away'	paintings/Iron Man)	in Music		
RE	Southwark Agreed	Southwark Agreed	Southwark Agreed	Southwark Agreed	Southwark Agreed	Southwark Agreed	
	syllabus	syllabus	syllabus	syllabus	syllabus	syllabus	

MFL	How do Jews celebrate?  Days of the week, greetings and classroom commands	What is the significance of light in religions?  Introductions	How are symbols and saying important in religion?	How and why do Hindus celebrate Holi?  Numbers, rhymes and songs	What do Sikh symbols and sayings tell us about Sikh beliefs?  Animals	How did Jesus & Buddha make people stop and think? Growing things		
NUMERACY	White Rose plans							
Computing	We are Forces Investigators- Lego Wedo (Science- Pulling) We are Coders- Code 2 (stages 11- 19)	We are Bug Fixers- Scratch 2 (unit 4)	We are Presenters- Switched on Computing (History/Stone Age)	We are Presenters- Switched on Computing (History/Stone Age)	We are Programmers- Switched on Computing & Scratch 2 (unit 5)	We are Opinion Pollsters- Switched on Computing		
	icators- <a href="https://www.tllessons">https://www.tllessons</a> when there is ti		/cybercafe/Cyber-Cafe	-Base/				
PE PE	Swimming, multi skills & games (throwing and catching)	Swimming, multi skills and gym (balancing and travelling)	Swimming, Gym & Games (dribbling with feet)	Swimming & Games (throwing and hitting)	Swimming & Dance	Swimming, Games & Athletics		
PSHE	Mental health and Relationships	Relationships	Health and wellbeing	Health and wellbeing – drug education	Living in the wider community	Health and wellbeing – sex and relationship education		
Enterprise project		Enterprise project						